

# SISTERS OF SILENCE



TRANSPORT CARDS

MKV

# SISTERS OF SILENCE TRAITS

## GENERAL TRAITS



The Sisters of Silence possess the following traits:

1. **A Ranged to-hit value of 5+.**
2. **A Close Combat to-hit value of 5+.**
3. **Psychic Anathema.** This has the following effects:
  - a. **Psyker Bane.** ANY elements capable of using psychic powers within 15cms of a Sisters of Silence element will provoke a Perils of the Warp test with a -1 penalty to the roll, regardless of the success or failure of activating the psychic power. This penalty increases to -2 if opposing elements that can use psychic powers are in base-to-base contact with Sisters of Silence elements. This affects an opposing Ork players Waargh! Roll and it receives a -1 penalty.
  - b. **Foreboding Aura.** Opposing elements morale within 25cms of any Sisters of Silence element receive -1 penalty to all morale checks.
  - c. **Warp-Touched Slayer.** All Sister of Silence infantry elements gain a +1 to-hit bonus versus elements with the Demon [DE] or Psyker [P] ability in close combat. Sister of Silence infantry elements close combat attacks gain the Destroyer [D] weapon trait on close combat to-hit rolls of a natural 10.
  - d. **Psychic Nulls.** Sister of Silence elements are immune to psychic powers and effects.
4. **All infantry elements gain** the indomitable [ID], infiltrate [IF], stealth [SH] and Fear [FR] abilities. Sisters of Silence elements gain +5cm bonus to total movement on charge orders.
5. **All Sisters of Silence elements** gain the Stubborn [SU] ability.
6. **All Sisters of Silence formations** gain a +1 bonus to close combat resolution.
7. **Sister of Silence elements** with an invulnerable save receive a +1 bonus to this save versus attacks with the Blast [B] trait.



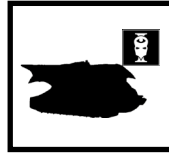
This symbol means the element is a level 1 commander [HQ1] for that **formation/detachment** (mainly used in non infantry formations).



This symbol means the element is a level 2 **company commander** [HQ2] for that **Company Card** (mainly used in non infantry formations).

# TRANSPORT CARD SYMBOLS

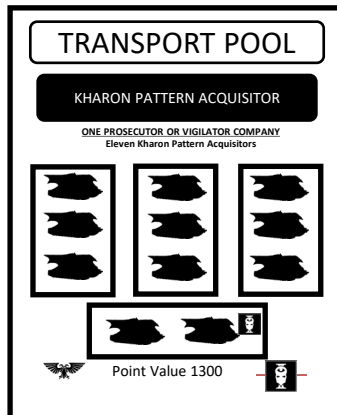
## DETACHMENT BOX



This example shows that 3 Kharon Pattern Acquisitors comprises one formation of transports that will transport one detachment in a Prosecutor or vigilator company. Each such box on a transport card means one formation that receives one order.

In the case of the transport attached to a command formation an additional symbol is added to let the player know that this box and grouping of models belongs specifically to transport the command formation.

Transport Cards that are added to Company Cards will have their total number divided into as many formations (detachments/mobs/etc) as the Company Card possesses. To aid players in identifying how many elements and formations the transport card is divided into. They will be grouped into **boxes** signifying how many models serve as transport to one detachment on the company card. Each such group is given an order like any other formation.



This Transport Card for a Prosecutor or Vigilator Company that consists of FOUR boxes which means there are a total of 4 formations to be attached as transport. One of the boxes has a symbol which means that one belongs to the command formation. In total there are 3 formations of 3 element that are attached to 3 detachments of Prosecutor or Vigilator infantry, and 1 formation attached to the command formation.

# GROUND TRANSPORT CARDS VEHICLES [3]

## TRANSPORT POOL

## KHARON PATTERN ACQUISITOR

ONE NON-PURSUER CADRE  
Three Kharon Pattern Acquisitors



Point Value 400



## KHARON PATTERN ACQUISITOR

**Break Point +2:** The Detachment adds +2 to the break point of the formation it is added to.

**Morale Value 4+:** Sisters of Silence have a Morale value of 4+ and must roll 4 or more on a D10 to pass their Morale check.

| Type              | Move   | AV | CAF  | Weapons                     | Range | AD | TSM | Notes                                           |
|-------------------|--------|----|------|-----------------------------|-------|----|-----|-------------------------------------------------|
| Kharon Acquisitor | 35[KT] | 3+ | 3/-3 | Missile Launchers           |       |    |     | [TR2], [SH],<br>[N], [RA],<br>[DR2],<br>Special |
|                   |        |    |      | Krak [PY,TL2]               | 25/50 | 2  | -2  |                                                 |
|                   |        |    |      | Frag [PY,B,TL2]             | 25/50 | 2  | 0   |                                                 |
|                   |        |    |      | TL Helion Heavy Cannon [AP] | 25    | 4  | -1  |                                                 |

**The Kharon Acquisitor has the following Special Ability:**

1. The Helion Cannon Heavy Cannon reduces cover saves by ONE step (Light Cover becomes no cover).
2. **Neural Disruptors.** The Kharon Acquisitor receives a bonus +2AD when in close combat with opposing infantry elements in close combat.



**Victory Points +4**

Your opponent gains +2 VP when this formation is broken

## TRANSPORT POOL

## KHARON PATTERN ACQUISITOR

ONE NON-PURSUER GRAND CADRE  
Five Kharon Pattern Acquisitors



Point Value 700



## KHARON PATTERN ACQUISITOR

**Break Point +4:** The Detachment adds +4 to the break point of the formation it is added to.

**Morale Value 4+:** Sisters of Silence have a Morale value of 4+ and must roll 4 or more on a D10 to pass their Morale check.

| Type              | Move   | AV | CAF  | Weapons                     | Range | AD | TSM | Notes                                           |
|-------------------|--------|----|------|-----------------------------|-------|----|-----|-------------------------------------------------|
| Kharon Acquisitor | 35[KT] | 3+ | 3/-3 | Missile Launchers           |       |    |     | [TR2], [SH],<br>[N], [RA],<br>[DR2],<br>Special |
|                   |        |    |      | Krak [PY,TL2]               | 25/50 | 2  | -2  |                                                 |
|                   |        |    |      | Frag [PY,B,TL2]             | 25/50 | 2  | 0   |                                                 |
|                   |        |    |      | TL Helion Heavy Cannon [AP] | 25    | 4  | -1  |                                                 |

**The Kharon Acquisitor has the following Special Ability:**

1. The Helion Cannon Heavy Cannon reduces cover saves by ONE step (Light Cover becomes no cover).
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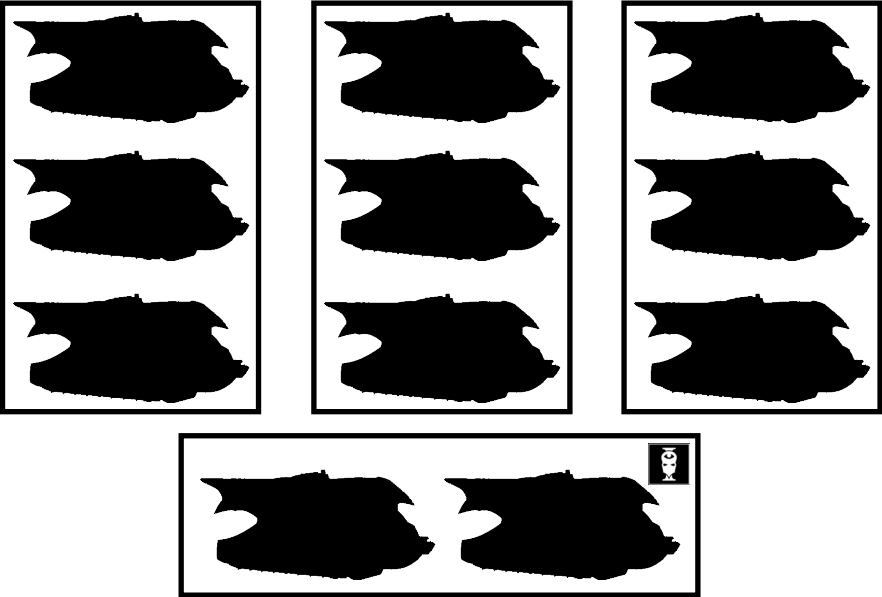
**Victory Points +7**

Your opponent gains +4 VP when this formation is broken

TRANSPORT POOL

KHARON PATTERN  
ACQUISITOR

ONE PROSECUTOR OR VIGILATOR COMPANY  
Eleven Kharon Pattern Acquisitors





Point Value 1550



KHARON PATTERN  
ACQUISITOR

**Break Point +8:** The Detachment adds +8 to the break point of the formation it is added to.

**Morale Value 4+:** Sisters of Silence have a Morale value of 4+ and must roll 4 or more on a D10 to pass their Morale check.

| Type              | Move   | AV | CAF  | Weapons                     | Range | AD | TSM | Notes                                           |
|-------------------|--------|----|------|-----------------------------|-------|----|-----|-------------------------------------------------|
| Kharon Acquisitor | 35[KT] | 3+ | 3/-3 | Missile Launchers           |       |    |     | [TR2], [SH],<br>[N], [RA],<br>[DR2],<br>Special |
|                   |        |    |      | Krak [PY,TL2]               | 25/50 | 2  | -2  |                                                 |
|                   |        |    |      | Frag [PY,B,TL2]             | 25/50 | 2  | 0   |                                                 |
|                   |        |    |      | TL Helion Heavy Cannon [AP] | 25    | 4  | -1  |                                                 |

The Kharon Acquisitor has the following Special Ability:

- The Helion Cannon Heavy Cannon reduces cover saves by ONE step (Light Cover becomes no cover).
- Neural Disruptors.** The Kharon Acquisitor receives a bonus +2AD when in close combat with opposing infantry elements in close combat.



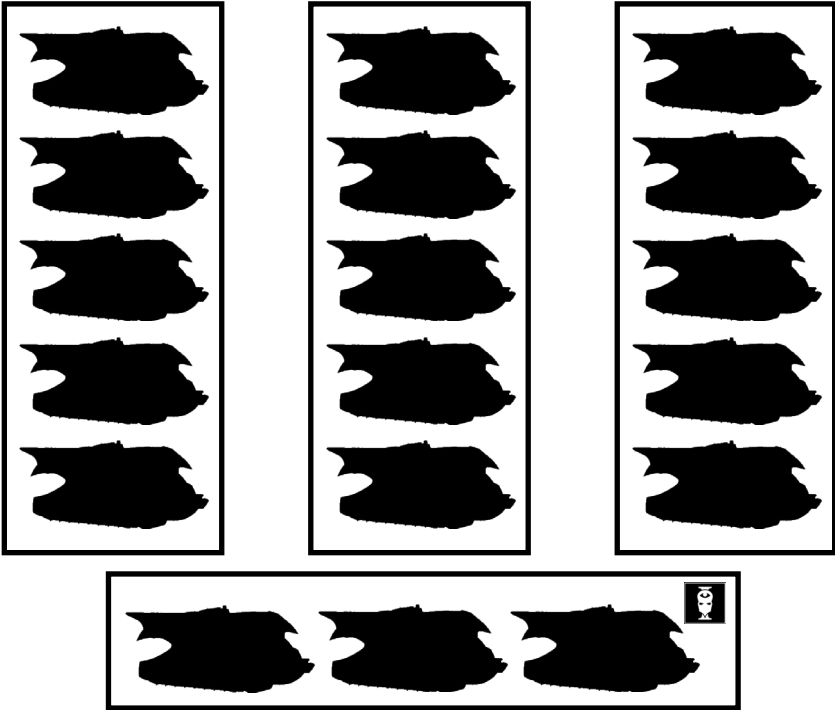
Victory Points +16

Your opponent gains +8 VP when this formation is broken

TRANSPORT POOL

KHARON PATTERN ACQUISITOR

ONE PROSECUTOR OR VIGILATOR GRAND COMPANY  
Eighteen Kharon Pattern Acquisitors





Point Value 2550



KHARON PATTERN ACQUISITOR

**Break Point +13:** The Detachment adds +13 to the break point of the formation it is added to.

**Morale Value 4+:** Sisters of Silence have a Morale value of 4+ and must roll 4 or more on a D10 to pass their Morale check.

| Type              | Move   | AV | CAF  | Weapons                     | Range | AD | TSM | Notes                                           |
|-------------------|--------|----|------|-----------------------------|-------|----|-----|-------------------------------------------------|
| Kharon Acquisitor | 35[KT] | 3+ | 3/-3 | Missile Launchers           |       |    |     | [TR2], [SH],<br>[N], [RA],<br>[DR2],<br>Special |
|                   |        |    |      | Krak [PY,TL2]               | 25/50 | 2  | -2  |                                                 |
|                   |        |    |      | Frag [PY,B,TL2]             | 25/50 | 2  | 0   |                                                 |
|                   |        |    |      | TL Helion Heavy Cannon [AP] | 25    | 4  | -1  |                                                 |

The Kharon Acquisitor has the following Special Ability:

- 1. The Helion Cannon Heavy Cannon reduces cover saves by ONE step (Light Cover becomes no cover).
- 2. **Neural Disruptors.** The Kharon Acquisitor receives a bonus +2AD when in close combat with opposing infantry elements in close combat.



Victory Points +26

Your opponent gains +13 VP when this formation is broken